

# Abderrahmen Mhemed

Full stack software developer

Talented Software Developer and a gaming enthusiast experienced in producing and updating web/mobile applications. Optimized structures and processes to accomplish customer targets and promote company loyalty. Expert in diverse programming languages, including Java and C#.

## PROFESSIONAL EXPERIENCES

### Full Stack Developer

● GALACTECH LLC, TUNIS, MEGRINE June 2020 - Present

- Consulted with engineering team members to determine system loads and develop improvement plans.
- Managed development milestones from initial steps through final delivery.
- Contributed ideas and suggestions in team meetings and delivered updates on deadlines, designs and enhancements.
- Reviewed code, debugged problems and corrected issues.
- Discussed project progress with customers, collected feedback on different stages and directly addressed concerns.
- Collaborated with IT team and other support staff to develop new applications such as MGP and OMG.
- Working with external operators and partners as well as implementing different technologies in our projects.

### Junior Gameplay Programmer

● VERSFERA STUDIOS, REMOTE Avril - May 2019

- Conducted regular design reviews throughout game development process.
- Communicated with art, production and programming teams to design innovative game elements and optimize quality for better player experiences.
- Working with other game developers on Devils Punishment a 3D game using Unity

### Mobile Developer

● SEEMANTOV TN, TUNIS Mars - April 2019

- Resolved system test and validation problems to provide normal program functioning.
- Participated in design and planning exercises for future software rollouts.
- Mobkit: an AR mobile application using Unity for Mobdiscount
- Nomadher: a react native mobile application.

### Web Developer And Coach

● DIGIART LIVING LAB, NABEUL 2018 - 2019

- Provided front-end website development using WordPress, Hubspot and other editing software.
- Participated in lesson planning and curriculum implementation to promote game development using Unity.
- Tutored struggling students individually and in small groups to reinforce learning concepts.

### Personal Projects

● 3D / 2D GAMES 2017 - 2019

During the past few years I have managed to develop over 10 video games (Published) using Unity game engine. Most of them on Itchio. Some of which were made during game jams such as the global game jam.

Link: [mhemedabderrahmen.itch.io](https://mhemedabderrahmen.itch.io)

## SKILLS

UNITY

C#

REACT

NODE

MONGO DB

FLUTTER

AWS

JAVA

VUFORIA






KOTLIN

JAVA

SPRING

JEE

## CONTACT

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-  facebook/abderrahmen.mhemed
-  linkedin/mhemedabderrahmen

## SOCIAL ACTIVITIES

- Dall unity coach 2017-2018
- OTC: President and coach 2018-2019

## CERTIFICATIONS

- Software Developement Fundamentals  
MICROSOFT 2018
- Database Fundamentals  
MICROSOFT 2018
- Fundamentals Of Digital Marketing  
GOOGLE 2018

## EDUCATION

- Digital Entrepreneurship in data science master  
Higher Institute of Technological Studies of Nabeul 2021 - Present
- Applied Computer Science Degree :DSI  
Higher Institute of Technological Studies of Nabeul 2017 - 2020
- Baccalaureat In Math 2015

## LANGUAGES

Arabic French English

## INTERESTS



Gaming



Aviation



Movies